Palworld world config

DefaultPalWorldSettings.ini

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; This configuration file is a sample of the default server settings.
; Changes to this file will NOT be reflected on the server.
; To change the server settings, modify Pal/Saved/Config/WindowsServer/PalWorldSettings.ini.
[/Script/Pal.PalGameWorldSettings]
OptionSettings=(Difficulty=None,DayTimeSpeedRate=1.000000,NightTimeSpeedRate=1.000000,ExpRate=1.000000,PalCaptureRate=1.000000,PalSpawnNumRate=1.000000,PalDamageRateAttack=1.000000,PalDamageRateDefense=1.000000,PlayerDamageRateAttack=1.000000,PlayerDamageRateDefense=1.000000,PlayerStomachDecreaceRate=1.000000,PlayerStaminaDecreaceRate=1.000000,PlayerAutoHPRegeneRate=1.000000,PlayerAutoHpRegeneRateInSleep=1.000000,PalStomachDecreaceRate=1.000000,PalStaminaDecreaceRate=1.000000,PalAutoHPRegeneRate=1.000000,PalAutoHpRegeneRateInSleep=1.000000,BuildObjectDamageRate=1.000000,BuildObjectDeteriorationDamageRate=1.000000,CollectionDropRate=1.000000,CollectionObjectHpRate=1.000000,CollectionObjectRespawnSpeedRate=1.000000,EnemyDropItemRate=1.000000,DeathPenalty=All,bEnablePlayerToPlayerDamage=False,bEnableFriendlyFire=False,bEnableInvaderEnemy=True,bActiveUNKO=False,bEnableAimAssistPad=True,bEnableAimAssistKeyboard=False,DropItemMaxNum=3000,DropItemMaxNum_UNKO=100,BaseCampMaxNum=128,BaseCampWorkerMaxNum=15,DropItemAliveMaxHours=1.000000,bAutoResetGuildNoOnlinePlayers=False,AutoResetGuildTimeNoOnlinePlayers=72.000000,GuildPlayerMaxNum=20,PalEggDefaultHatchingTime=72.000000,WorkSpeedRate=1.000000,bIsMultiplay=False,bIsPvP=False,bCanPickupOtherGuildDeathPenaltyDrop=False,bEnableNonLoginPenalty=True,bEnableFastTravel=True,bIsStartLocationSelectByMap=True,bExistPlayerAfterLogout=False,bEnableDefenseOtherGuildPlayer=False,CoopPlayerMaxNum=4,ServerPlayerMaxNum=32,ServerName="Default Palworld Server",ServerDescription="",AdminPassword="",ServerPassword="",PublicPort=8211,PublicIP="",RCONEnabled=False,RCONPort=25575,Region="",bUseAuth=True,BanListURL="https://api.palworldgame.com/api/banlist.txt")
```

Option Settings

- Difficulty=None,
- DayTimeSpeedRate=1.000000,
- NightTimeSpeedRate=1.000000,

- ExpRate=1.000000,
- PalCaptureRate=1.000000,
- PalSpawnNumRate=1.000000,
- PalDamageRateAttack=1.000000,
- PalDamageRateDefense=1.000000,
- PlayerDamageRateAttack=1.000000,
- PlayerDamageRateDefense=1.000000,
- PlayerStomachDecreaceRate=1.000000,
- PlayerStaminaDecreaceRate=1.000000,
- PlayerAutoHPRegeneRate=1.000000,
- PlayerAutoHpRegeneRateInSleep=1.000000,
- PalStomachDecreaceRate=1.000000,
- PalStaminaDecreaceRate=1.000000,
- PalAutoHPRegeneRate=1.000000,
- PalAutoHpRegeneRateInSleep=1.000000,
- BuildObjectDamageRate=1.000000,
- BuildObjectDeteriorationDamageRate=1.000000,
- CollectionDropRate=1.000000,
- CollectionObjectHpRate=1.000000,
- CollectionObjectRespawnSpeedRate=1.000000,
- EnemyDropItemRate=1.000000,
- DeathPenalty=All,
- bEnablePlayerToPlayerDamage=False,
- bEnableFriendlyFire=False,
- bEnableInvaderEnemy=True,
- bActiveUNKO=False,
- bEnableAimAssistPad=True,
- bEnableAimAssistKeyboard=False,
- DropItemMaxNum=3000,
- DropItemMaxNum_UNKO=100,
- BaseCampMaxNum=128,
- BaseCampWorkerMaxNum=15,
- DropItemAliveMaxHours=1.000000,
- bAutoResetGuildNoOnlinePlayers=False,
- AutoResetGuildTimeNoOnlinePlayers=72.000000,
- GuildPlayerMaxNum=20,
- PalEggDefaultHatchingTime=72.000000,
- WorkSpeedRate=1.000000,
- bIsMultiplay=False,
- bIsPvP=False,
- bCanPickupOtherGuildDeathPenaltyDrop=False,
- bEnableNonLoginPenalty=True,
- bEnableFastTravel=True,
- bIsStartLocationSelectByMap=True,
- bExistPlayerAfterLogout=False,
- bEnableDefenseOtherGuildPlayer=False,

- CoopPlayerMaxNum=4,
- ServerPlayerMaxNum=32,
- ServerName="Default Palworld Server",
- ServerDescription="",
- AdminPassword="",
- ServerPassword="",
- PublicPort=8211,
- PublicIP="",
- RCONEnabled=False,
- RCONPort=25575,
- Region="",
- bUseAuth=True,
- BanListURL="https://api.palworldgame.com/api/banlist.txt"

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