General Info

General information about the game

- Items

Items

Hero Upgrades



Hero Experience - An item used to upgrade heroes. Can be obtained from Campaign.



Advance Essence - An item used to evolve heroes. Can be obtained from Campaign, Market, Tavern, and Tower of Babel.



Spacetime Key - Mysterious key from an unknown world that can unlock Spacetime Treasure in the Wheel of Time. Can be obtained from bundles in the Shop.



Eternal Crystal - Crystal that contains the eternal energy from other worlds. Can be used to upgrade a hero's Nexus in Wheel of Time. Obtained from the Hourglass of Time in the Instant Rewards.



Ultimate Crystal - Crystal that contains the ultimate energy from other worlds. Can be used to upgrade a hero's Nexus in Wheel of Time. Obtained from the Hourglass of Time in the Instant Rewards.



Enhanced Crystal - Crystal that contains the enhanced energy from other worlds. Can be used to upgrade a hero's Nexus in Wheel of Time. Obtained from the Hourglass of Time in Instant Rewards.



Primal Crystal - Crystal that contains the primal energy from other worlds. Can be used to upgrade a hero's Nexus in Wheel of Time. Obtained from the Hourglass of Time in Instant Rewards.

Equipment Upgrades



Talisman of Enlightenment - This talisman possesses the power to assign a random type to any typeless Mythic or above Equipment. Can be purchased from the Dungeon Shop after completing Campaign Chapter 42 and unlocking the Dungeon - Nightmare Mode, or from the Guild Shop after completing Campaign Chapter 47.



Talisman of the Universe - This talisman of divine nature possesses the power to transform any Mythic or above Equipment to another type. Can be obtained from Activity Chests or Packs brought



Stellar Cloud (Heavy) - Crystal of celestial power that appears as gathered clouds. Can be used to awaken Heavy Equipment of Eternal Mythic IV quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 63-45)



Stellar Cloud (Medium) - Crystal of celestial power that appears as gathered clouds. Can be used to awaken Medium Equipment of Eternal Mythic IV quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 63-45)



Stellar Cloud (Light) - Crystal of celestial power that appears as gathered clouds. Can be used to awaken Light Equipment of Eternal Mythic IV quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 63-45)



Omen Amber (Heavy) - Immaculate amber from many millennia ago. Can be used to awaken Heavy equipment of Eternal Mythic III quality to a higher level. Obtainable from the Guild Shop or Idle Rewards after Campaign 56-45.



Omen Amber (Medium) - Immaculate amber from many millennia ago. Can be used to awaken Medium equipment of Eternal Mythic III quality to a higher level. Obtainable from the Guild Shop or Idle Rewards after Campaign 56-45.



Omen Amber (Light) - Immaculate amber from many millennia ago. Can be used to awaken Light equipment of Eternal Mythic III quality to a higher level. Obtainable from the Guild Shop or Idle Rewards after Campaign 56-45.



Omen Orb (Heavy) - This miraculous spherical artifact can be used to awaken Heavy equipment of Eternal Mythic II quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 47-45)



Omen Orb (Medium) - This miraculous spherical artifact can be used to awaken Medium equipment of Eternal Mythic II quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 47-45)



Omen Orb (Light) - This miraculous spherical artifact can be used to awaken Light equipment of Eternal Mythic II quality to a higher level. Obtainable from Idle Rewards and Guild Shop (after Campaign 47-45)



Astral Stone of Revelation (Heavy) - Possibly a gift from gods, this extraordinarily powerful astral stone can be used to awaken Heavy Equipment of Eternal Mythic I to the Divine Domain. Obtainable from the Market (after Campaign 41-45), Idle Rewards and Guild Shop (after Campaign 42-45).



Astral Stone of Revelation (Medium) - Possibly a gift from gods, this extraordinarily powerful astral stone can be used to awaken Medium Equipment of Eternal Mythic I to the Divine Domain. Obtainable from the Market (after Campaign 41-45), Idle Rewards and Guild Shop (after Campaign 42-45).



Astral Stone of Revelation (Light) - Possibly a gift from gods, this extraordinarily powerful astral stone can be used to awaken Light Equipment of Eternal Mythic I to the Divine Domain. Obtainable from the Market (after Campaign 41-45), Idle Rewards and Guild Shop (after Campaign 42-45).



Omen Crystal (Heavy) - Scientists from Eruditio have discovered that this divine crystal holds the power to evolve Mythic Heavy Equipment into amazing from. Obtainable from the Market (after Campaign 33-45, Idle Rewards and Guild Shop (after Campaign 34-30).



Omen Crystal (Medium) - Scientists from Eruditio have discovered that this divine crystal holds the power to evolve Mythic Medium Equipment into amazing from. Obtainable from the Market (after Campaign 33-45, Idle Rewards and Guild Shop (after Campaign 34-30).



Omen Crystal (Light) - Scientists from Eruditio have discovered that this divine crystal holds the power to evolve Mythic Light Equipment into amazing from. Obtainable from the Market (after Campaign 33-45, Idle Rewards and Guild Shop (after Campaign 34-30).